Ocean Modeling I

Ocean Modeling Basics and Overview of CESM Ocean Models

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Outline

- 1) General ocean modelling considerations
- Challenges for ocean modeling
- Ocean properties
- Governing equations
- 2) Parallel Ocean Program version 2 (POP2)
- 3) Modular Ocean Model version 6 (MOM6)
- 4) Helpful resources



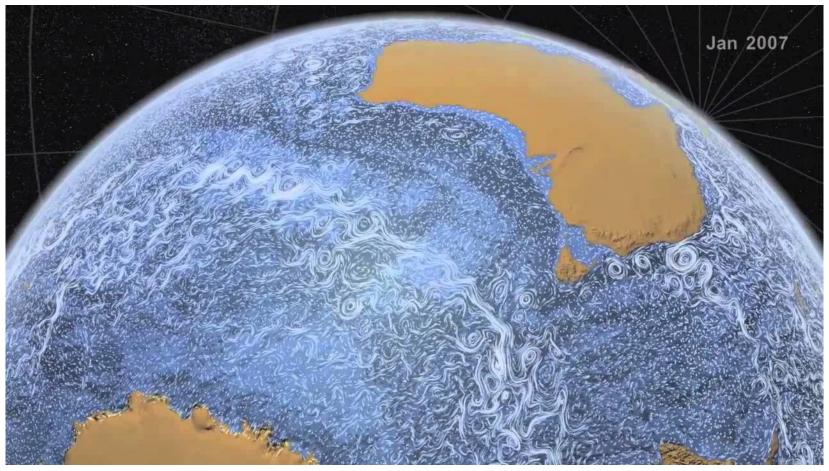
- Boundary conditions
- Horizontal/vertical discretization



Ocean Modeling Challenges: irregular domain

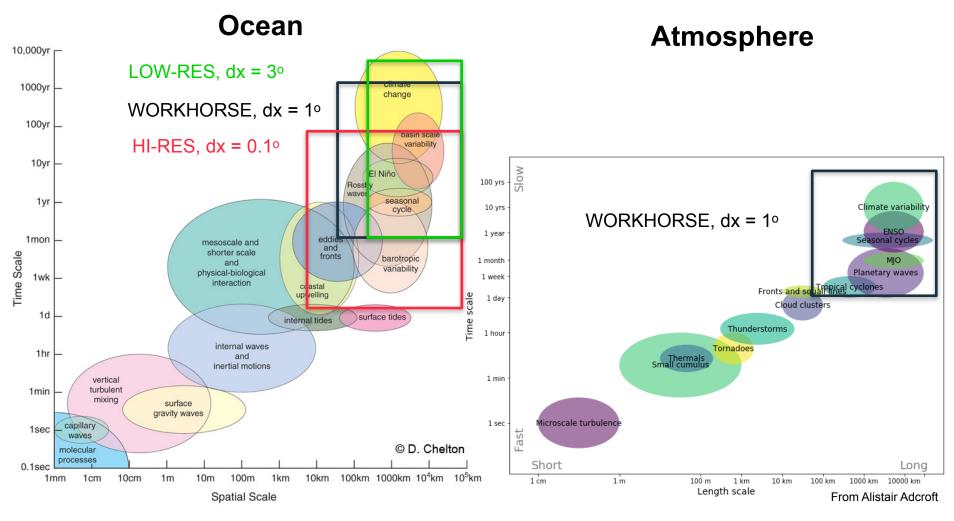
1st order challenges from a numerical perspective:

 Highly irregular domain; land boundary exerts strong control on ocean dynamics.



Perpetual Ocean; Credit: MIT/NASA-JPL ECCO2

Ocean Modeling Challenges: Spatial vs. Temporal Scales



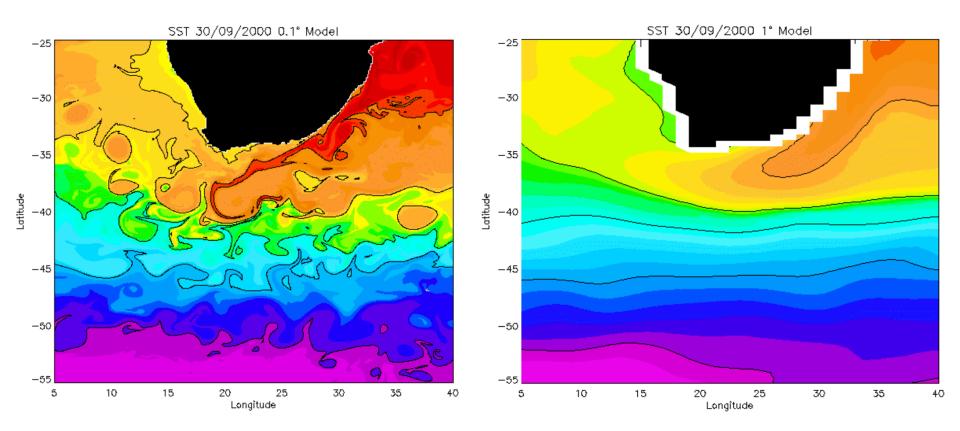
Ocean models simulate the climate

• ATM. models simulate the weather

Ocean Modeling Challenges: Spatial Scales

 $\Delta x = 0.1$ degree

 $\Delta x = 1.0$ degree

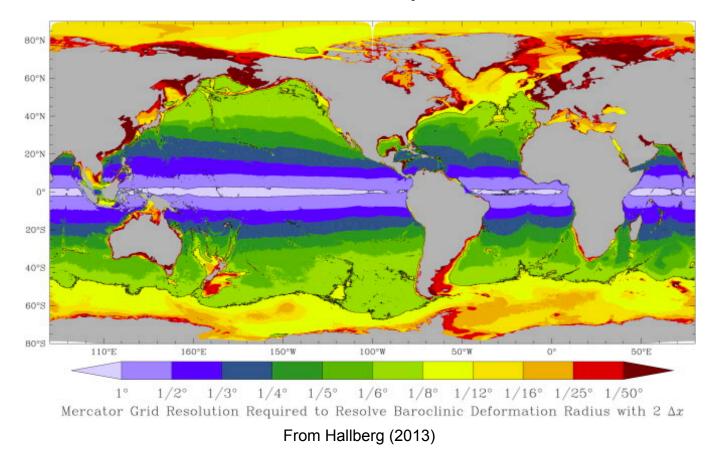


• Mixing associated with sub-gridscale turbulence must be parameterized.

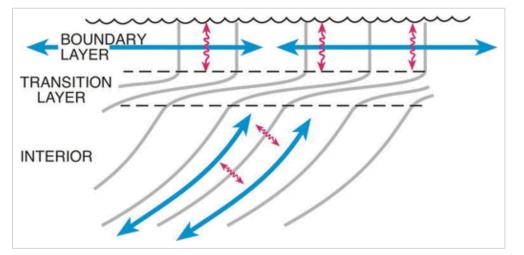
Ocean Modeling Challenges: Eddy-Resolving Scales

 The density change from top to bottom is much smaller than the atmosphere. This makes the Rossby radius (R_d) much smaller – 100s to 10s km;

$$R_d = \frac{NH}{\pi f}$$



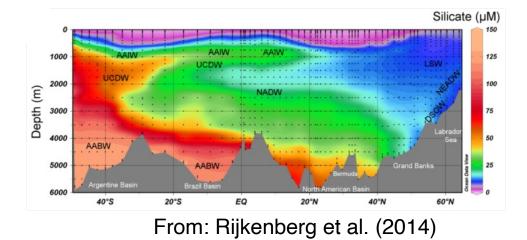




Difficult to represent these fluxes in ocean models. Important to minimize spurious (numerical) mixing due to truncation errors in the advection schemes.

From: Ferrari et al. (2008)

Because of weak interior mixing, water masses can be named and followed around the ocean.



Ocean Modeling Challenges: Equilibration Timescale

- Extremely small mixing across density surfaces once water masses are buried below the mixed layer base. This is why water masses can be named and followed around the ocean;
 - Scaling argument for deep adjustment time:

 $H^{2}/K_{v} = (4000 \text{ m})^{2} / (2 \times 10^{-5} \text{ m}^{2}/\text{s}) = 20,000 \text{ years}$

• Dynamical adjustment timescale:

Phase speed of non-dispersive long Rossby waves, $C_R = -eta R_d^2$

Approximate time taken to cross the Pacific Ocean at mid-latitudes:

 $L/C_R = (15 \times 10^3 \text{ km}) / (20 \text{ km/day}) = 750 \text{ days} \sim 2 \text{ years.}$

- Performing long (climate scale) simulations at eddy-resolving/permitting resolution are not practical;
- Spurious mixing in the interior can significantly degrade the solution;
- Must live with deep ocean not being at equilibrium in most simulations;
- The heat capacity of the ocean is much larger than the atmosphere. This makes it an important heat reservoir;

The equations solved by the ocean models

7 equations and 7 unknowns:

- 3 velocity components;
- Potential temperature;
- Density;
- Pressure;
- Salinity.

Plus: 1 equation for each passive tracer, e.g. CFCs, Ideal Age.

 Hydrostatic → when ocean becomes statically unstable (dp>0) vertical overturning should occur, but cannot because vertical tendency has been excluded. This mixing is accomplished (i.e., parameterized) by a very large coefficient of vertical diffusion;

2) **Boussinesq** $\rightarrow \rho = \rho_0 + \rho', \rho' << \rho_0$; density variation is only important in the hydrostatic equation;

3) **Continuity (incompressible form)** — cannot deform seawater, so what flows into a control volume must flow out;

4) **Thin-shell** *the* ocean depth is neglected compared to the earth's radius;

Together with horizontal motions >> vertical motions (traditional approximation), the thin-shell approximation of the Coriolis force results in retaining only the horizontal components due to horizontal motions.

5) **Spherical Earth** — geopotential surfaces are assumed to be spheres;

6) **Turbulent closures** — subgrid scale processes can be parameterized in terms of the resolved large-scale fields / features.

Boussinesq hydrostatic eqs. in height coordinates

In Carthesian form

Horizontal momentum:

$$D_t \boldsymbol{u} + f \hat{\boldsymbol{k}} \wedge \boldsymbol{u} + \frac{1}{\rho_o} \boldsymbol{\nabla}_z p = K_H \boldsymbol{\nabla}_z^2 \boldsymbol{u} + \partial_z (K_V \partial_z \boldsymbol{u})$$
(1)

Vertical momentum (hydrostatic equation):

$$\partial_z p = -g\rho$$
 (2)

Mass conservation / continuity equation:

$$\frac{\partial \rho}{\partial t} + \frac{\partial}{\partial x}(\rho u) + \frac{\partial}{\partial x}(\rho v)\frac{\partial}{\partial x}(\rho w) = 0$$
(3a)

$$\boldsymbol{\nabla}_z \cdot \boldsymbol{u} + \partial_z \boldsymbol{w} = 0, \qquad |\rho'| < <\rho_0 \tag{3b}$$

Potential temperature transport:

$$\partial_t \theta + \boldsymbol{\nabla}_z \cdot (\boldsymbol{u}\theta) + \partial_z (w\theta) = \boldsymbol{\nabla} \cdot \overline{\overline{A}} \boldsymbol{\nabla} \theta \tag{4}$$

Salinity transport:

$$\partial_t S + \boldsymbol{\nabla}_z \cdot (\boldsymbol{u}S) + \partial_z (wS) = \boldsymbol{\nabla} \cdot \overline{\overline{A}} \boldsymbol{\nabla} S \tag{5}$$

Equation of state (nonlinear):

$$\rho = \rho(S, \theta, p(z)) \tag{6}$$

<u>Ocean surface:</u>

- Flux exchanges at surface (momentum and tracers);
- In POP, no flux of fresh water, get equivalent of salt via virtual salt flux;

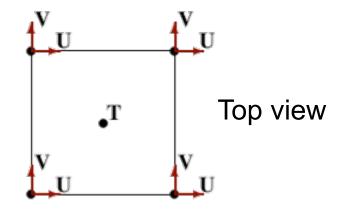
Ocean bottom:

- No tracer fluxes (option to include geothermal heating in MOM6);
- Normal velocity is zero;
- Quadratic bottom drag (bottom boundary condition on viscosity term).

Lateral boundaries:

- No tracer fluxes;
- Flow normal to solid boundary is zero;
- No slip on lateral boundaries.

Horizontal grid staggering: Arakawa B grid



Advantages:

Arakawa B grid

- Naturally fits no-slip boundary condition;
- Better dispersion for Rossby waves at very coarse resolution than C-grid;
- Smaller truncation errors in the computation of the Coriolis terms;

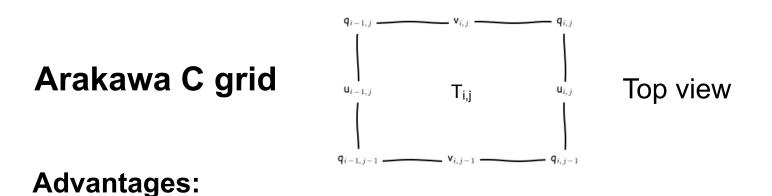
Disadvantages:

- Cannot represent single-point channels
- Larger truncation errors in the pressure gradient terms;

This is the staggering used in POP2



Horizontal grid staggering: Arakawa C grid



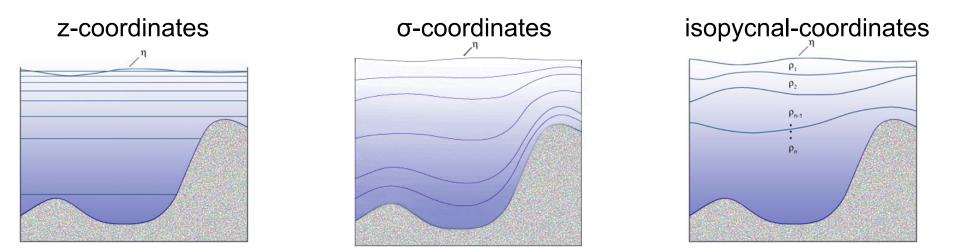
• Allows single-point channels

Disadvantages:

- The Coriolis acceleration terms requires horizontal averaging, making the inertia gravity waves (related with Coriolis force) less accurate;
- Poorer dispersion for Rossby waves at very coarse resolution than B-grid;

This is the staggering used in MOM6

The choice of a vertical coordinate system is **one of the most important** aspects of a model's design. There are 3 main vertical coordinate systems in use:



From: https://www.oc.nps.edu/nom/modeling/vertical_grids.html

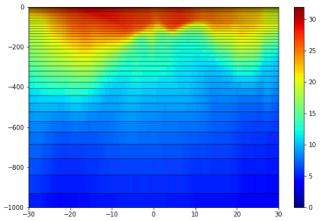
- Each one has its advantages and disadvantages, which has led to the development of **hybrid** coordinate systems;
- This is an area of very active research and development in numerical ocean models.



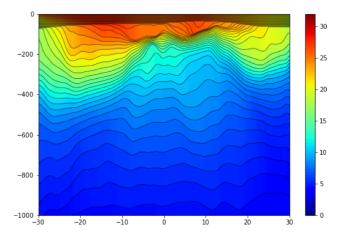
Vertical grids used in CESM

MOM6 vertical grids

z*-coordinates, 65 levels

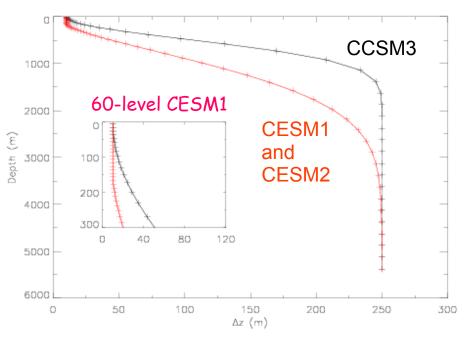


Hybrid (z*/rho), 75 levels



POP2 vertical grids

z-coordinates





Surface forcing options for ocean simulations with CESM

- Fully coupled mode (B compset);
- Forced ocean (C compset) or ocean sea-ice coupled (G compset);

Coordinated Ocean-ice Reference Experiments (CORE)

- Inter-annual forcing (IAF; 1948-2009), <u>http://data1.gfdl.noaa.gov/nomads/forms/mom4/CORE.html;</u>
- Normal Year Forcing (NYF): synthetic year that repeats exactly; good for model testing and parameterization impact studies.

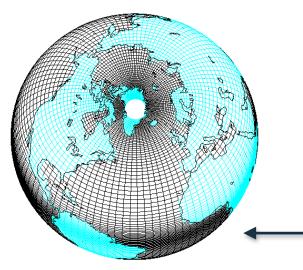
Large and Yeager, NCAR Technical Note (2004) Large and Yeager, Climate Dynamics (2009) Danabasoglu et al., Ocean Modelling (2016)

 JRA-55-DO (JRA; 1958 to 2018), <u>https://jra.kishou.go.jp/JRA-55/</u> <u>index_en.html</u>, Tsujino et al., Ocean Modelling (2018)

- POP2 is a level- (z-) coordinate model developed at the Los Alamos National Laboratory (Smith et al. 2010);
- 3-D primitive equations, general orthogonal coordinates in the horizontal, solved with the hydrostatic and Boussinesq approximations;
- A linearized, implicit free-surface formulation is used for the barotropic equation for surface pressure (surface height);
- The global integral of the ocean volume remains constant because the freshwater fluxes are treated as virtual salt fluxes, using a constant reference salinity.

POP2: horizontal grids

Displaced pole — Removes singularity from the North Pole



- gx1: climate workhorse (nominal 1°)
- gx3: testing/paleo (nominal 3°)

- Equatorial refinement (0.3° / 0.9°)

Tripole

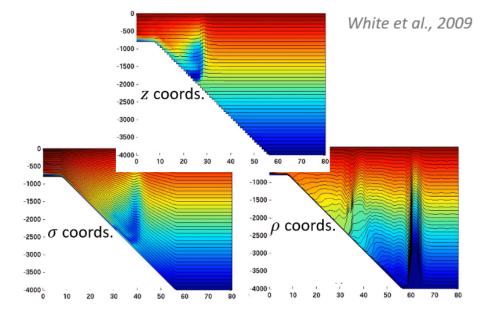


- tx0.1 (nominal 0.1°), eddy resolving almost everywhere;
- See Murray (1996) for details on the various types of grids.

- Finite volume solver
- Hydrostatic Boussinesq or non-Boussinesq equations

Non-Boussinesq models contain all effects within the ocean acting on the sea level

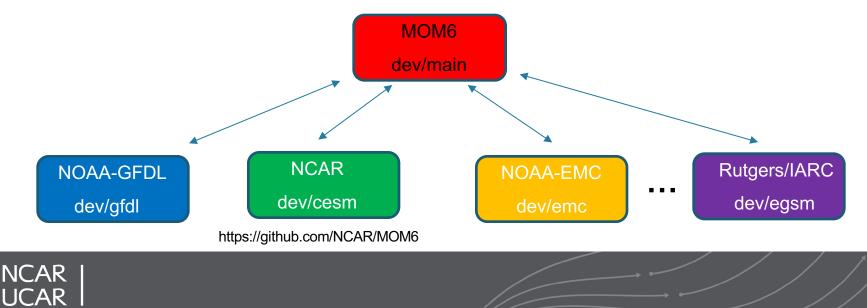
- Arbritary-Lagrangian-Eulerian
- General coordinate
- No vertical CFL limit ultra-fine vertical resolution
- Sub-cycled gravity waves
- Built-in wetting and drying



Credit: Alistair Adcroft



- Tremendous support from GFDL;
- Current governance mechanism: quasi-weekly developer calls (GFDL/ NOAA, NCAR, EMC/NOAA, FSU/USN, Rutgers, IARC, GSFC/NASA, ANU);
- Open development via GitHub;
- Growing community of users at universities and labs
- Multiple development groups working with forks from common source.



MOM6 sub-grid scale parameterizations

Mesoscale eddies

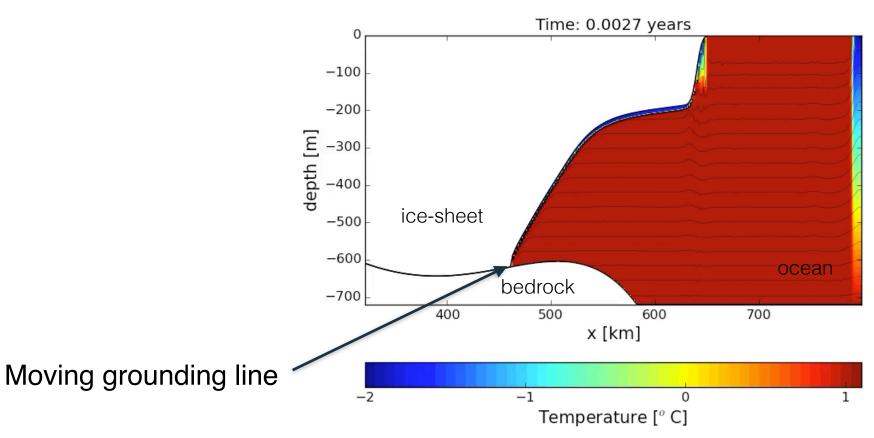
- Many ways to prescribe diffusivities
 - MEKE, Jansen et al. (2015)
 - GEOMETRIC, Marshall et al. (2012)
- Gent & McWilliams (1990)
 - Ferrari et al., 2010
- Neutral diffusion (aka Redi tensor) - Shao et al., 2020; Margues et al. (2023)
- Backscatter
 - MEKE, Jansen et al. (2015)
 - GM+E, Bachman et al. (2019)
- Surface boundary layer
 - KPP via Cvmix, Large et al. (1994)
 - ePBL, Reichl and Hallberg (2018)
 - Bulk mixed layer

- Submesoscale eddies
 - Fox-Kemper et al. (2008)
- Shear-mixing
 - Jackson et al. (2008)
 - CVmix (LMD94)
- SW penetration
 - Manizza et al. (2005)
 - Morel (1988)
- Bottom boundary layer
- Geothermal
- Internal tide-driven mixing



Option to represent ice shelf cavities

Ice-shelf cavities simulated with evolving ice-shelf module coupled to ocean



ISOMIP+ (ocean-only)



Functional release of MOM6 starting in CESM 2.2

Functional release = it works but it has not being scientific validated. CESM/MOM6 is evolving very fast.

Downloading CESM+MOM6 (assuming CESM is already ported)

Clone CESM GitHub repository: (~ 5 sec)

\$ git clone https://github.com/ESCOMP/CESM.git

• Check out the following CESM 2.3 tag, which includes MOM6 : (~ 1 sec)

\$ cd CESM

\$ git checkout cesm2_3_beta15

Check out externals : (~ 2 min)

\$./manage_externals/checkout_externals -o

Detailed instructions:

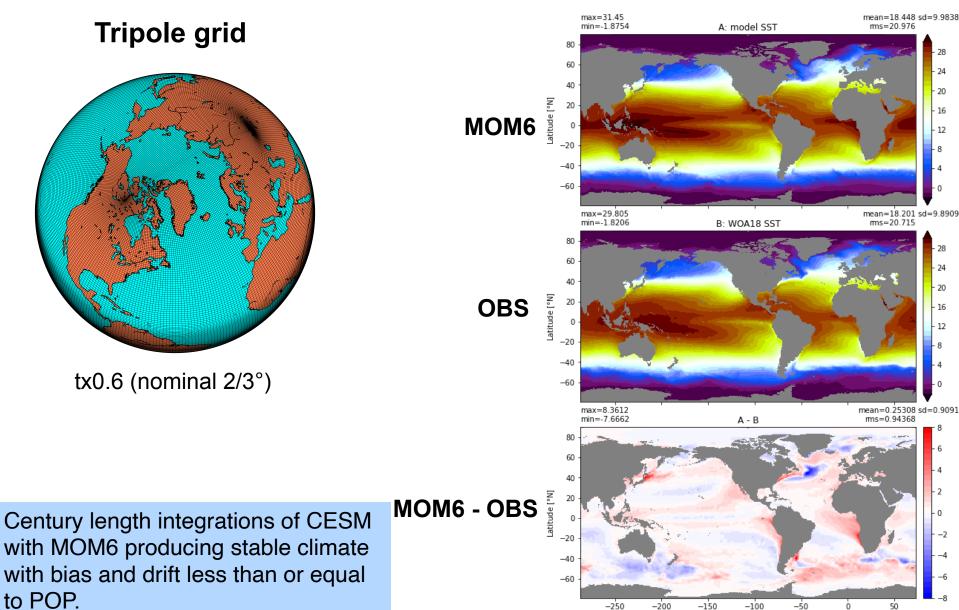
https://github.com/ESCOMP/MOM_interface/wiki/Detailed-Instructions



COMPSET	Compatible Resolutions	Description
СМОМ	T62_t061, T62_g16, T62_t025	MOM6 only, CORE2 NYF
CMOM_IAF	T62_t061, T62_g16, T62_t025	MOM6 only, CORE2 IAF
CMOM_JRA	TL319_t061, TL319_g16	MOM6 only, JRA55
GMOM	T62_t061, T62_g16, T62_t025	MOM6 and CICE only, CORE2 NYF
GMOM_IAF	T62_t061, T62_g16, T62_t025	MOM6 and CICE only, CORE2 IAF
GMOM_JRA	TL319_t061, TL319_g16	MOM6 and CICE only, JRA55
вмом	f09_t061	Fully Coupled
► t061: tx0.66v1 ↓ 2/3° "workhorse"	► t025: tx0.25v1 ► g16: gx1v ↓ 1/4° ↓ 1° research/testing testing	Forced simulations are often run for one forcing cycle (~60 years), while fully-coupled simulations are often run for 100 years.

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CESM-MOM6 "Workhorse" Configuration



bmom.e23.f09_t061_zstar_N65.nuopc.GM_tuning.002, averaged 0071-01-01 to 0100-12-32

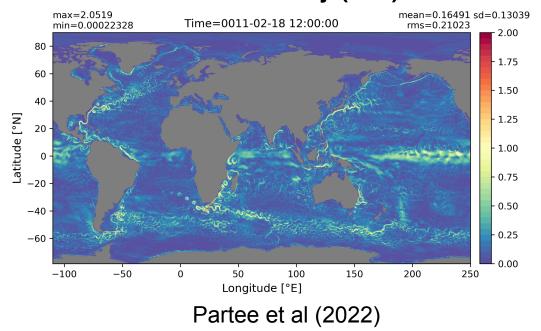
Alternative CESM ocean configrations with MOM6

Coupled Aqua- and Ridge-Planents

01-Feb 0400 (00H) Sea Surface Temperature (°C) 0 -2 01-Feb 0400 (00H) Sea Surface Temperature (°C) 34 0 -2

High-res global

 1/10 degree nominal resolution (tx0.1, same grid used in POP);



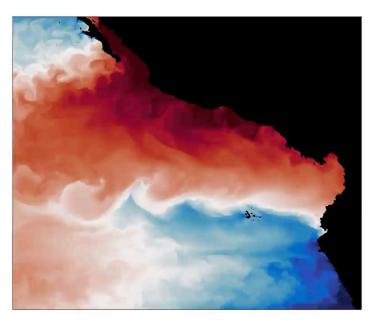
Surface velocity (m/s)

Wu et al (2021)

Regional Ocean Modeling Using CESM-MOM6

Eastern tropical Pacific

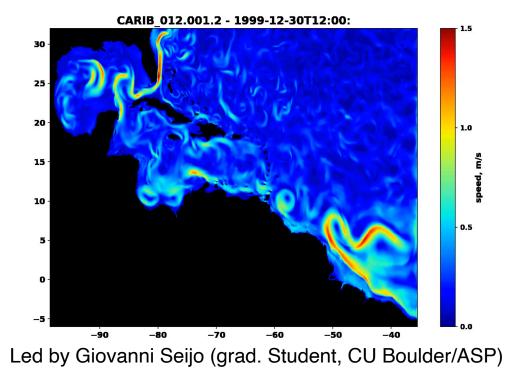
SST [°C]



Led by Scott Bachman (NCAR)

Caribbean Sea and Gulf Mexico

Surface vel. (m/s)



 Actionable science applications, e.g., coral, fisheries, Marine Protected Areas, etc.



Webpage for POP: http://www.cesm.ucar.edu/models/cesm2/ocean/

- CESM2.0 POP2 User Guide
- MARBL Documentation
- Ocean Ecosystem Model User Guide
- POP Reference Manual
- Port validation
- Post-processing Utilities
- CESM1 User Guides and FAQ

CESM/POP forum:

https://bb.cgd.ucar.edu/cesm/forums/pop.136/

Helpful resources for the MOM6 model

- Webpage for CESM/MOM6: quick start; overview; tutorials https://github.com/NCAR/MOM6/wiki
- **MOM6 webinar tutorial series** spring-summer 2020: theory, how-to, use-cases https://www.cesm.ucar.edu/events/2020/MOM6/
- Expanding **documentation** with community contributions https://mom6.readthedocs.io/
- Packages for post-processing analysis: mom6_tools: https://github.com/NCAR/mom6-tools
 om4labs: https://github.com/raphaeldussin/om4labs
- **MOM6 forum** is for technical and scientific questions related to MOM6, including but not limited to its use in CESM:

https://bb.cgd.ucar.edu/cesm/forums/mom6.148/

References

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Thank you!

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Ocean Model Working Group:

http://www.cesm.ucar.edu/working_groups/Ocean/